



Crazy 8s, The Card Game

PREPARE TO PLAY:

- ★ Shuffle 1 deck of cards, removing the Jokers
- ★ The dealer deals 1 card at a time to each person, starting with the person to his/her left, until **each player has 5 cards** (the player's "hand").
- ★ The rest of the deck is placed face-down in the middle. This is the **stock**.
- ★ The dealer picks the top card from the stock and places it face-up next to the stock. This is the **starter card of the discard pile**. NOTE: If this card is an 8, stick it back into the middle of the deck and pick a new card.

GAME RULES:

- ★ The player to the dealer's left starts the game.
- ★ If the player has a card that matches the starter card **either in number or suit**, place it on top of the starter. His/her turn ends.
- ★ If the player doesn't have a match, s/he **draws 1 card** from the stock.
 - If that card is a match, then s/he can play it! Turn ends.
 - If that card doesn't match, the player keeps the card. Turn ends.
- ★ Since this is Crazy 8s, 8s are **wild cards!** An 8 can be played **even if it doesn't match the number or suit** of the card on top of the discard pile. The person playing an 8 picks the suit the next person must play.
- ★ Players can pick from the stock **even if** they're already holding a playable card.
- ★ Whoever is first to play all the cards in his/her hand wins the game!



SCORING (optional for younger kids):

- ★ The non-winning players add up the value of the cards left in their hands:
 - Ace = 1 point
 - Jack = 11 points
 - Queen = 12 points
 - King = 13 points
 - 8 card = 50 points
 - All other cards = face value
- ★ Players tell their totals to the winner, who adds up all the totals to find his/her final score.