Crazy 8s, The Card Game

PREPARE TO PLAY:
★ Shuffle 1 deck of cards, removing the Jokers
★ The dealer deals 1 card at a time to each person, starting with the person to his/her left, until each player has 5 cards (the player’s “hand”).
★ The rest of the deck is placed face-down in the middle. This is the stock.
★ The dealer picks the top card from the stock and places it face-up next to the stock. This is the starter card of the discard pile. NOTE: If this card is an 8, stick it back into the middle of the deck and pick a new card.

GAME RULES:
★ The player to the dealer’s left starts the game.
★ If the player has a card that matches the starter card either in number or suit, place it on top of the starter. His/her turn ends.
★ If the player doesn’t have a match, s/he draws 1 card from the stock.
  o If that card is a match, then s/he can play it! Turn ends.
  o If that card doesn’t match, the player keeps the card. Turn ends.
★ Since this is Crazy 8s, 8s are wild cards! An 8 can be played even if it doesn’t match the number or suit of the card on top of the discard pile. The person playing an 8 picks the suit the next person must play.
★ Players can pick from the stock even if they’re already holding a playable card.
★ Whoever is first to play all the cards in his/her hand wins the game!

SCORING (optional for younger kids):

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★ The non-winning players add up the value of the cards left in their hands:

- Ace = 1 point
- Jack = 11 points
- Queen = 12 points
- King = 13 points
- 8 card = 50 points
- All other cards = face value

★ Players tell their totals to the winner, who adds up all the totals to find his/her final score.